



Senior Men's Softball Rules

September 24-25, 2016

Teams - Teams need to check in at least a half-hour prior to their first game. Official rosters and waivers must be turned in prior to your **first** game. A photo ID is required.

Tournament Format (If possible, 3 game seeding. Number of teams will determine format) - Each team will play two or three games to determine their seeding for a double elimination playoff.

A. Win-loss record

B. Head to Head (if applicable)

C. Run differential

D. Coin flip

Ball/Bases - All Men's Division will play 12" slow pitch, with 65' or 70' base distance. **(.47 COR 525 compression rating optic yellow)**

GAME TIMES - All games except final/championship games in each division will be (55) min. + open inning. Final/Championship games in each division will be seven innings. The umpire will announce that the current inning will be completed and the next inning will be the "open" inning.

A. Game time starts (2) minutes after plate meeting.

B. Pitchers (1) pitch between innings

Tied games - will be played (to completion) using the international Tie Breaker Rule. The International Tie Breaker Rule will be used and a courtesy runner **may not** be used until the runner reaches third base.

Run Rule - Maximum five (5) run rule is in effect except for the seventh inning, the "last" inning, and any extra innings.

Flip-Flop Rule/Mercy Rule - Flip-flop rule is in effect. If the home team is behind by 10 runs or more going into the last inning, then the home team will become the visitor in the last inning and any extra innings.

A team ahead by 12 runs after 4 1/2 or 5 innings will be declared the winner.

Home Team - Home team will be determined by a flip of a coin.

Line-ups - Men's teams (aged 60 to 69) will play with eleven (11) defensive players.

No limit on the number of batters; however, the line-up may not be changed after the first pitch.

ASA rules will apply except as follows:

A strike zone mat and a pitchers box will be used 4' x 6'. Minimum height of 6' and a maximum height of 12' shall apply to all pitches. Pitchers may pitch from anywhere within the pitcher's box.

All bats meeting the 1.21 bpf standard or ASA 2000 stamped bats are allowed. This includes the Miken Ultra II. The original Miken Ultra and the "Rip It" bats are banned. No additional bats have been banned.

Batters will start with a 0/0 count, the third strike must be fair.

Courtesy runners are unlimited, except no player may be a courtesy runner more than once per inning and a courtesy runner may not replace another courtesy runner except for an injury to the original courtesy runner. If you get a courtesy runner you cannot be a courtesy runner in that half inning. Any player listed on the line-up card, including substitutes, may be used as a courtesy runner.

Sliding is allowed. Except at 1st and Home. Players who over-run second and third base will be liable to being tagged out.

A "safety-base" will be used at 1st base. A scoring plate will be used at home. A runner must not touch home plate, but instead, must touch down on the scoring plate before the ball is in control of the defensive player who is in contact with home plate.

A commitment line shall be marked perpendicular to the foul line between third base and home plate, 30 feet from home plate. Once a runner's foot touches the ground on or over the commitment line, the runner may not recross the line for any reason in the direction of third base. The runner must continue toward the scoring plate. A violation will result in the runner being called out.

A runner may be tagged out at any base except home.

Equalizer Rule: When two teams from different age groups are playing, the team in the older age group will get an equalizer as follows: If the team in the older age group is one age group older than the younger team, the older team gets 5 runs. (one run per inning for the 2-6 innings; even if