



## 2016 San Diego Senior Games Women's Soccer Rules

**1. Roster:** Here are this year's division age groups:

50+ - will be age pure... Must be 50 by December 31, 2016

60+ - will be age pure... Must be 60 by December 31, 2016

All players must present a valid picture ID, showing their date of birth, and sign the Individual Entry Form and Waiver if they have not already completed the forms and e-signed the Waiver on-line. This is required at the time of registration before the first game for that team. Exception: any players arriving late Saturday or on Sunday must already be on the team's original roster and must complete any necessary registration paperwork. No players are allowed to be added to the roster after completion of the team's first game. Any questionable player must be brought to the attention of the Commissioner for a final decision.

2. **Uniforms:** All shirts must be numbered (alternate shirts need not be numbered) and all team players are to have matching color shirts, shorts, and socks. Shin guards are mandatory. Jewelry is not allowed with the exception of wedding bands. It is the responsibility of the Team Captain to check for jewelry and shin guards. Braces need to be padded and/or covered.

3. **Games:**  
All games will consist of two 25-minute halves. All teams will play on both Saturday and Sunday. **The first team listed on the schedule is Home team and will change shirts in case of a color conflict. The Home team will also choose the side of the field on which they wish to start; Visiting team will have kick-off.**

4. **Starting play and forfeits:** All teams must be ready to compete at the assigned field unless notified by a tournament official. There will be a waiting period of 5 minutes, as timed by the referee. Teams must have at least 7 players to start the game. Teams with less than 7 players at the end of the waiting period will forfeit the game and the opposing team will be awarded a 1-0 win.

5. **Substitution:** Substitutions may occur freely, a dead ball and/or referee permission is not required. Players must leave the field at the mid-field line, with a player leaving the field prior to the incoming player entering the field of play.

6. **Slide Tackling:** Slide tackling is **NOT** allowed and will result in a free kick at the point of occurrence.
7. **Coaching:** Coaches of opposing teams may end up coaching on the same side of the field due to space limitations. Each coach must remain in his/her 10-foot coaching area, which begins 5 feet from the sideline.
8. **Cautions:** Any player receiving a yellow card must leave the field for 5 minutes (a substitution is permitted). A second yellow card to the same player in the same game will result in a red card and ejection from the game (no substitution is allowed and the team will complete the game with one less player).

Any player receiving a red card is ejected from that game and may NOT play in the next game. The player's team must play "short" for the remainder of that game but does not play "short" for the next game.

If the referee calls the game because of actions of a team, its fans/spectators, the game will be forfeited to the opposing team. The forfeiting team will receive 0 points and the winning team will be awarded the points based on the score at the time of the forfeit or a 1-0 win, whichever is greater.

9. **Points:** Points will be awarded in the preliminary round as follows:

Win = 6 points      Tie = 3 points      Loss = 0 points      Shutout = 1 point

Each team will receive one (1) point for each goal scored up to a maximum of three (3) goals. Maximum allowable points per game are ten (10) points. A zero-zero (0-0) tie will be counted as four (4) points for each team.

**Remember only 3 goals scored in a game count for game points. Any more than that will have no bearing on the standings. Please DO NOT run up the score! NOWHERE is "Most Goals Scored" a consideration in standings or tie-breaker.**

10. **Standings for all Divisions:** If there should be a tie between two teams, the following criteria to determine standings will be used:

- a. Winner of common game (head to head)
- b. Team with the most wins
- c. Team with the least goals scored against them
- d. Kicks from the mark

Point accumulations will be displayed at the field. There will be Gold, Silver, & Bronze medals awarded to the top three (3) teams. If tie-breaker extends to

- d. **Kicks from the mark**, the first round uses five (5) players from each team against the opposing goalie; if still tied, five (5) more players from each team will

take kicks; if still tied, remaining players from each team will alternate kicks until one team achieves a one-point advantage and that team will be declared the winner.

**The format of the playoffs will be determined by the number of teams entered and will be displayed when the schedule is posted.**

12. **Scorecards:** The referees will be responsible for filling out and returning game cards to the designated area. It is the responsibility of team captains to insure score cards reflect the correct game score. If there is any discrepancy, it needs to be brought to the attention of the Scorekeeper immediately so verification by referee can be obtained and any changes to the standings can be completed.
13. **Decisions:** Calls made by the referee cannot be protested. Any decision not covered by either FIFA or these rules will be decided by the Women's Soccer Commissioner and/or Field Assistant; that decision is final. This includes any behavior by a player, coach, or spectator that is deemed by the Soccer Commissioner and/or Field Assistant to be detrimental to the tournament or its participants. Persons responsible for such detrimental behavior may be expelled from the tournament and the soccer complex.